**Gang dialogue**

Gang dude: aweh’s hos, what you want?

**Choice**

Lie route(makes gang be hostile) (Subject to change)

Truth route (first “task” from gang, therefore opening more tasks with them)

**Lie route**

Player: aweh’s I want you to leave here brah.

Gang dude: what you say to me?!?

Player: I don’t want you hanging around here brah, and I don’t want to help you with anything either, how else must I wys you, in another language or what?!?

Gang dude: I’ll leave, but I will be coming back and with all the others, then we will see how you act then dom naai.

**Truth route**

Player: you got anything for me to do hos?

Gang dude: I do, you wanna go do it for me huh?

Player: yeah what do I have to do?

Gang dude: ahh its simple me and the hond’s want some more entjie’s, go get them.

player: aweh’s will do.

**Lie route grants**

+5 to education stat and -5 to gang stat

**Friendly route grants**

+5 to gang stat and -5 to education stat